## **Becker County Fair Automotive Barrel Racing Rules**





An automotive barrel race is a timed event similar to horse barrel racing using three identical barrels set in a clover leaf pattern. Barrels will be empty and comprised of plastic material. The event will occur in the grandstand arena at the Becker County Fair Grounds. <u>Click for Entry Form</u>

## Classes:

- · Cars/Mini-Vans
- Pickups/SUVs
- UTV/Side-by-Side

## Prizes for each class:

- 1st \$50
- 2nd \$20
- 3rd \$10
- · must have at least 5 entries for full pay-out
- 1. The entry fee of \$20 for each run will be paid at the time of registration and inspection.
- 2. Contestants must be over 18 years old and a fully licensed driver. The contestant is responsible for any injuries or damages incurred. Liability and property insurance is the responsibility of the contestant.
- 3. All vehicles must be mechanically sound with no fluids leaking. Any tire will be accepted.
- 4. All entries must have either a roof and/or roll cage and functioning seat belts. Seat belts must be worn if the vehicle is equipped.
- 5. All contestants must wear a helmet during their run unless their Car/Mini-Van/Pickup/SUV is properly licensed and insured for on-road use. All UTV/Side-by-Side contestants must wear a helmet.
- 6. Vehicles should enter the pit area via the south-east grandstand gate and park in the grassy (pit) area south of the grandstand bleachers. Entry & exit to the course will be on the west side of the grandstand arena.
- 7. Vehicles that will be entered in either Friday's or Saturday's derby may be left in the pit area until derby day.
- 8. The start and finish lines will be marked and will remain the same throughout the event.
- 9. The ground conditions within the arena will remain consistent throughout the event. The ground around the barrels may be reworked and leveled after each automotive class, depending on number vehicles. The ground will be worked by mechanical means.
- 10. A contestant will be given a 5 second penalty each turn missed on the pattern.
- 11. A contestant will be disqualified for running out of turn, it is the contestant's responsibility to know their running position.
- 12. A contestant will receive a five (5) second deduct for each barrel knocked over.
- 13. Barrels will be reset prior to each run.
- 14. Contestants may drive any vehicle regardless of ownership and may drive as many vehicles as they choose in a class.
- 15. Two runs per entry will be allowed. The best time will be used.
- 16. Only one vehicle may be in the arena at a time during the competition.
- 17. Re-runs shall be granted if the timer fails to work properly or if the barrels are not placed properly on their markers.

  Any penalty incurred on the original run shall not be applied against the re-run; however, any penalty occurring on the re-run shall result in a five (5) second deduction.
- 18. Vehicles should arrive at the fairgrounds by 6:00 pm for registration and inspection.
- 19. All drivers and passengers must attend the 6:45 pm meeting by the announcer's stand prior to race time for the judge's rules and explanations.
- 20. Persons not at the meeting held immediately prior to the race will be DISQUALIFIED!
- 21. ALL JUDGES DECISIONS ARE FINAL.

